

CURRENTLY PENDING CLAIMS

1 1. (Currently Amended) A method, comprising:
2 ~~receiving an incoming call from a party~~ establishing a packet-based call
3 session with a remote party over an Internet Protocol network;
4 ~~receiving calling party information associated with the incoming call;~~
5 receiving information associated with at least one physical attribute of the
6 party during the packet-based call session;
7 altering at least a portion of an image associated with the ~~calling party~~
8 information based on the received information; and
9 displaying the altered image during the packet-based call session.

A/ 1 2. (Original) The method of claim 1, wherein receiving information
2 associated with at least one physical attribute comprises receiving information associated
3 with facial expressions of the party.

1 3. (Currently Amended) The method of claim 1, wherein receiving
2 information associated with at least one physical attribute comprises receiving
3 information associated with the ~~lips~~ lip movement of the party.

1 4. (Original) The method of claim 3, wherein altering at least a portion of an
2 image comprises altering the lips of the image.

1 5. (Currently Amended) The method of claim 1, further comprising wherein
2 ~~receiving calling party information comprises~~ receiving at least one of a phone number
3 and name associated with the ~~incoming~~ packet-based call session.

1 6. (Original) The method of claim 1, wherein receiving information
2 associated with at least one physical attribute comprises receiving a numeric value
3 associated with one of a plurality of facial expressions.

1 7. (Currently Amended) The method of claim 1, further comprising wherein
2 ~~receiving the incoming call comprises receiving voice signals~~ during the packet-based
3 call session.

1 8. (Original) The method of claim 7, wherein displaying the altered image
2 comprises displaying an image of moving lips of the party that are substantially
3 synchronized with the voice signals.

1 9. (Currently Amended) The method of claim 1, wherein establishing the
2 packet-based call session over an Internet Protocol network comprises establishing the
3 packet-based call session ~~receiving an incoming call comprises receiving a call over a~~
4 wireless link.

A 1
1 10. (Currently Amended) An apparatus, comprising:
2 an interface adapted to receive voice information and animation
3 information ~~over in a call from session with~~ a party, wherein the animation information is
4 representative of a facial expression of the party;
5 at least one storage device to store:
6 an electronic representation of an image of the party; and
7 a controller adapted to:
8 communicate Session Initiation Protocol messaging over a packet-
9 based network to establish the call session;
10 animate at least a portion of the electronic representation of the
11 image based on the animation information; and
12 display the animated image during the call session.

1 11. (Currently Amended) The apparatus of claim 10, wherein the controller is
2 adapted to receive calling party information associated with the call session.

1 12. (Original) The apparatus of claim 11, wherein the controller is adapted to
2 access the image based on the calling party information.

1 13. (Currently Amended) The apparatus of claim 10, wherein the controller is
2 adapted to animate a ~~pair of~~ lips in the image that are substantially synchronized with the
3 voice information.

1 14. (Currently Amended) The apparatus of claim 10, wherein the animation
2 information comprises ~~receiving a~~ numeric value associated with one of a plurality of
3 facial expressions.

1 15. (Original) The apparatus of claim 10, wherein the controller is adapted to:
2 track physical attributes of a user of the apparatus; and
3 map the physical attributes of the user to a selected value.

A 1 16. (Original) The apparatus of claim 15, wherein the controller is adapted to
2 transmit the selected value to a remote telecommunications device.

1 17. (Original) The apparatus of claim 12, wherein the controller is adapted to
2 receive the voice information over a wireless link.

1 18. (Currently Amended) An article comprising at least one machine-readable
2 storage medium containing instructions that when executed cause a processor to:
3 communicate Session Initiation Protocol messaging to establish a packet-
4 based call session;
5 receive a voice signal from a participant ~~over a~~ in the call session;
6 receive ~~an image comprising~~ information representing at least a portion of
7 a face of the participant; and
8 ~~modify a portion of the~~ animate an image based on the received information so
9 that ~~the lips movement~~ of the face ~~are~~ is substantially synchronized with the voice signal.

1 19. (Cancelled)

1 20. (Currently Amended) The article of claim 18, wherein the instructions
2 when executed cause the processor to ~~receive~~retrieve the image from a storage device.

1 21. (Currently Amended) The article of claim 18, wherein the instructions
2 when executed cause the processor to ~~receive~~retrieve the image based on at least one of a
3 phone number and name of the participant.

1 22. (Currently Amended) The article of claim 18, wherein the instructions
2 when executed cause the processor to receive mapping information ~~over~~in the call
3 session, wherein animating the image is based on the mapping information.

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1 23. (Cancelled)

1 24. (Currently Amended) The article of claim 18, wherein the instructions
2 when executed cause the processor to display the ~~portion of the~~ animated image.

1 25. (Currently Amended) A data signal embodied in a carrier wave
2 comprising instructions that when executed cause a processor to:
3 receive ~~ealling~~remote party information associated with an ~~incoming~~ a
4 call session established over an Internet Protocol network;
5 receive voice information and mapping information ~~from~~during the
6 ~~incoming-call~~ session;
7 receive at least a facial image associated with the ~~ealling~~remote party
8 information; and
9 animate the facial image based on the mapping information and voice
10 information.

1 26. (Currently Amended) The data signal of claim 25, wherein the instructions
2 when executed cause the processor to receive one of a phone number and a ~~caller~~-name
3 associated with the ~~incoming-call~~ remote party.

1 27. (Currently Amended) The data signal of claim 25, wherein the instructions
2 when executed cause the processor to animate the lips of the facial image so that the lips
3 are substantially synchronized with the voice ~~signal~~ information.

1 28. (Original) The data signal of claim 25, wherein the instructions when
2 executed cause the processor to receive the image from a storage device.

1 29. (Cancelled)

A ✓ 1 30. (Currently Amended) A communications system, comprising:
2 a first telecommunications device adapted to:
3 track at least one physical attribute of a participant;
4 associate the physical attribute to a selected value; and
5 transmit the selected value; and
6 a second telecommunications device capable of receiving the selected
7 value, the second telecommunications device adapted to:
8 establish a call session with the first telecommunications device
9 using Session Initiation Protocol messaging;
10 reconstruct the physical attribute of the participant based on an
11 image and the selected value; and
12 display the reconstructed image during the call session.

1 31. (Original) The communications system of claim 30, wherein the selected
2 value represents one of a plurality of facial expressions of the participant.

1 32. (Currently Amended) The communications system of claim 31, wherein
2 the first telecommunications device is adapted to transmit a voice signal in the call
3 session.

1 33. (Original) The communications system of claim 32, wherein the
2 reconstructed image comprises an animated image of the lips of the participant
3 substantially synchronized with the voice signal.

1 34. (Cancelled)

A / 1 35. (Currently Amended) An apparatus, comprising:
2 a video camera adapted to track at least one physical attribute of a user;
3 and
4 a controller adapted to:
5 establish a packet-based call session with a remote
6 telecommunications device over an Internet Protocol network;
7 determine animation information based on the at least one physical
8 attribute of the user; and
9 transmit the animation information to ~~a~~ the remote
10 telecommunications device in the packet-based call session.

1 36. (Original) The apparatus of claim 35, wherein the at least one physical
2 attribute comprises facial expressions of the user.

1 37. (Original) The apparatus of claim 36, wherein each facial expression of
2 the user is assigned a selected value, where the selected value represents one of a
3 plurality of facial expressions.

1 38. (Original) The apparatus of claim 36, wherein the at least one physical
2 attribute comprises a pair of lips of the user.

1 39. (Currently Amended) The apparatus of claim 38, wherein the controller is
2 further adapted to ~~receive~~ transmit voice signals and wherein the animation information
3 represents the pair of lips being substantially synchronized with the voice signals.

1 40. (Original) The apparatus of claim 35, wherein the remote
2 telecommunications device is a cellular phone.

1 41. (New) The method of claim 1, wherein altering the at least a portion of the
2 image comprises animating the image.

1 42. (New) The method of claim 41, wherein animating the image based on the
2 received information is based on information consuming less bandwidth than video
3 image data of the remote party.

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1 43. (New) The apparatus of claim 10, wherein the animation information
2 consumes less bandwidth than video image data representing the party.

1 44. (New) The article of claim 18, wherein the received information consumes
2 less bandwidth than video image data representing the participant.

1 45. (New) The data signal of claim 25, wherein the messaging information
2 consumes less bandwidth than video image data representing the remote party.

1 46. (New) The apparatus of claim 35, wherein the animation information
2 consumes less bandwidth than video image data representing the user.